

2018 ISI COMPETITION RULE REVISIONS

The rule revisions and clarifications summarized in these pages go into effect for all ISI events and testing beginning Sept. 1.

Please take the time to review all of these changes to see what's new for you and your skaters. The time you invest will make your job easier and your skaters more successful.

The 2018 ISI Theatrical Challenge and ISI Adult Championships will be the first ISI national events to adhere to the new requirements.

COMPETITION EVENT REVISIONS & CLARIFICATIONS

New – Platinum Plus Open Freestyle Event

This new event will follow the same testing requirements, maneuvers and judging criteria as the current Platinum Open Freestyle event.

The only difference among the Platinum events is the duration time. All duration scores will follow the new guidelines, detailed below and under "Duration Score Changes."

• Platinum Short	2:50 (plus a 10-second leeway)
• Platinum	3:20 (plus a 10-second leeway)
• Platinum Plus	4:30 (plus a 10-second leeway)

Note: Platinum skaters can ask the competition director and choose to enter the Platinum Plus event if they will have more competitors. Remember: There is no penalty for skating under the duration time. All Open Freestyle programs are judged on the quality – not quantity of the maneuvers performed.

Duration Score Changes and Elimination of 5.0 Penalty Score

Please see details (in "Judging Revisions," at right) for these two important changes. The goal of these changes is to even out the playing field among the skaters in an event. These penalty changes will not automatically give skaters last place, as they did in the past.

Maneuver Limitations/Event Level Revision

For Artistic, Interpretive, Solo Spotlight, Couples Spotlight and Rhythmic events, FS6-7/Gold level skaters can include any maneuvers in those programs — as allowed prior to the 2016 Rule Revisions.

As a result, competition directors will again have the option of grouping FS6-7/Gold skaters and FS 8-10/Platinum skaters together in the same event groups for Artistic, Interpretive, Footwork, Solo Spotlight, Couples Spotlight and Rhythmic events. This should give these higher-level skaters a chance to have more competition within their event groups.

Just because these levels can be combined, they don't always have to be. The competition director should create event groups based on the entries received.

½ Loop Stop

A ¼ Loop Jump landing on both feet (toe picks) has been allowed in Footwork events. However, due to confusion as to what this maneuver is and how to perform it, we have renamed this maneuver to better describe it (in Footwork programs and as an uncaptured move). The new name is: ½ Loop Stop — a ½ Loop Jump that lands and stops on both feet (toe picks) without gliding on the landing.

JUDGING REVISIONS & CLARIFICATIONS

Duration Score Changes

For all ISI competition events, instead of using the previous scores of 10, 8 and 5 for duration, the following scores will be used:

	All Events with 2 or More Entries	"Against the Book" Events
Correct duration time (within the 10-second leeway)	7.0	8.0
If skating is timed 11-14 seconds over prescribed time	6.5	7.5
If skating is timed 15-plus seconds over prescribed time	6.0	7.0

Reminders: Duration timing begins with any action after the music starts and ends when the skater stops – not necessarily when the music ends. Judging stops at 10 seconds over the prescribed program time.

Judging "Against the Book" Performances

A new point range of 7.5 – 8.5 will be used for all "against the book" events. This range will exclude the penalty duration score of 7.0 (listed under "Duration Score Changes"). The skater's performance must still get an overall average score of 8.0 for 1st place.

Note: In Solo Compulsory events, "against the book" skaters will be given a score of 8.0 in the "penalty" category if no penalty score is given.

This range will allow judges to comparatively score each judging criteria against the test standard for the skater's age and ability level.

The skater's overall performance should be discussed by the three judges to see if there is a consensus opinion among the panel for 1st or 2nd place. The panel referee should review all judge scores to make sure they reflect the desired placement result.

Penalty Score of 5.0

The 5.0 penalty score has been eliminated. Any errors for all required maneuvers will be judged and scored comparatively within the point range for each event.

Note: A penalty score of "0" will still be given for any required maneuver that is not attempted.

- If all four (4) edges required in Delta and Freestyle 1 programs are not performed – or are not performed consecutively – they can be marked at the bottom of the point range.
- The opposite spin in Freestyle 9 must be performed in both directions consecutively – or that maneuver can be marked at the bottom of the point range scores.
- If only one of the two required arabesques is performed in Freestyle 2 and Freestyle 4 levels, that maneuver can be marked at the bottom of the point range scores.
- Any incomplete jump sequence, spin combination, or dance step sequence will be judged and scored comparatively within the point range for each event.

Note: For "Against the book" skaters, the bottom of the point range is 7.5-7.9. The skater's overall placement should be discussed by the three judges and the referee should review the scores to verify the final placement.

Judging with .2 Between Every Score

Due to the similarity of performances (especially on required maneuvers) it is not required or always realistic to have .2 between your scores. *Always use the entire point range*, and if possible, quickly add-up the "tenths" of your points to make sure you don't have any unnecessary ties between skaters within your scores.

Judging Requirement for Coaches Who are Competing

Judging assignments for coaches who are competing will be at the discretion of the competition director.

TEST REVISIONS & CLARIFICATIONS

Skaters who have passed the U.S. Figure Skating Adult Gold test must take and pass ISI test(s) to compete in ISI events no lower than Freestyle 5/Open Silver.

Open Freestyle Platinum Test Requirement #2 – Two jump combinations:

- a) The first combination must include one Double jump from the FS8-10 levels. The other jump can be any Single or Double jump.
- b) The second combination must include a different Double jump from FS8-10 levels. The other jump can be any Single or Double jump.

For example: Double Loop/Loop jump and Double Flip/Loop jump would meet the test requirement since both a Double Loop and Double Flip jump were performed.

For example: Double Loop/Loop jump and Flip jump/Double Loop would not meet the test requirement since only the same Double Loop jump is repeated in both combinations.

The above examples are the *minimum requirement for testing only*. It would be completely acceptable to perform:

- Double Flip/Double Loop (or Dbl. Toe Loop)
- Double Loop/Double Loop (or Dbl. Toe Loop)
- Double Lutz/Double Loop (or Dbl. Toe Loop)
- Double Axel/Double Loop (or Dbl. Toe Loop)

A Double Salchow/Double Toe Loop *would not* meet the Platinum test requirement, but a Double Salchow/Double Loop *would* meet the requirement.

Open Freestyle Platinum Testing

This test must be passed by 3 local judges or testing through the district test session guidelines in your area. The test forms of all 3 judges must be sent to the ISI office for test registration.

If 3 local judges are not available, 1-2 local judges can judge the test while a video is being recorded. The test form(s) and video must be sent to the ISI office to be reviewed by 1-2 more judges (total 3 judges). The high-level video test fee is \$35.

Pair 4 – Waist Loop Lift

Lifting partner is not required to have their arms fully extended over their head.

Pair 9 – Hand on Hand Double Loop Lift

This requirement is replaced with the *choice of a Press lift or Platter/ Table Top lift*.

For more information and details about any rule revision or clarification, please refer to the 2018 edition of the ISI Handbook. To order, visit skateisi.org/handbook.